

Vedant Gurav

Designer. Developer.

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Experience

Quinence Jul '20 – Jun '21

Software Engineering Consultant (R&D)

Interviewed, mentored and led two UX designers on the team.

Single-handedly designed and developed Modern Fullstack – an upskilling platform for new developers.

- Managed migrations from CRA to a Next.js Monorepo with CI/CD
- Created extensive documentation for the custom logic on the platform, including the bespoke highlighting and preview animation systems
- Implemented checkout with free trials and international price parity using Paddle.js
- Ensured secure chapter previews for non-subscribers using React Server Components
- Performed SEO and implemented analytics
- Created a product video for the course using Blender
- Created chapter content and a demo application for the course

Design, prototyping and full-stack development for five projects.

- Overhauling the company website – Quinence
- Interactive learning platform for Zilliqa's Scilla – LearnScilla
- Web3 app showcased on the Zilliqa Developer Portal – RentOnZilliqa
- Video lesson platform for finance education – The Credit Balance
- Interactive prototype and web-app for guided cooking using Sanity.io

Natech Solutions (India) Pvt. Ltd. Jun '18 – Nov '18

Web Development Intern

Designing the company website with animations and mobile-first ideals,

Developing, deploying and maintaining the website,

Refreshing the company branding including the logo and colourway.

Projects

Learn more at
vedantgurav.com

Flare: Interest-based match ups for networking events

Most Creative – UCL Porticode 5.0

MixAR: An AR based socialising experience

Prototype for Snap Creative Challenge

Splash: Colourway Suggestions from Company Branding Images using KNN

Virtual Reality using Smartphone Motion Tracking and Binaural Audio

Accessible and Ethical Data Annotation with the Application of Gamification

Published in Springer CCIS – doi.org/10.1007/978-981-15-5830-6_6

Tyre Pressure Monitoring and Fleet Management System

First Place – Bridgestone India, Smart India Hackathon 2019

Education

Graduate Sep '21 – Aug '22

MSc Human-Computer Interaction

University College London

MSc Project

Sketch-based PowerPoint – in collaboration with Microsoft Research

Undergraduate 2016 – 2020

BE Computer Engineering

Vidyalankar Institute of Technology, Mumbai

9.38 CGPA

BE Project

Mobile Pose Estimation for Rehabilitation and Performance Evaluation

First Place – Sem VII, Sem VI, Sem V

Highest Marks – Data Warehousing and Mining

Class Representative – Sem I-VI

Skills

Interaction Design

Figma, InVision, Adobe XD

Sketching, Affinity Mapping, Personas, User Flow

Interviews, Coding & Thematic Analysis

Development

React, Next.js, Unstated Next

Sass, TailwindCSS, GSAP, FramerMotion

TypeScript, C, Python, GraphQL

AWS, GitHub CI/CD, Sanity.io, Scilla Web3

Google Analytics, Tag Manager

Paddle.js, Stripe Payments and Fulfillment

Documentation & Production

Notion, Jira, Docusaurus

Blender, Final Cut Pro X, After Effects

Adobe Photoshop, Logic Pro X

Extras

Webmaster, Creative Head – Computer Society of India, VIT

First Place – Intra-college Debate, Football